



Primary Rules “Junior B’s” Year 3&4

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Team Composition	Maximum 9 on the field. Minimum 6 players per team for a game to be viable. If less than 6 players, players can be borrowed from the opposition team to help field. We need to do what we can to ensure the game takes place.
Suggested School Year Level	Players should be in Years 3 or 4 at school.
Hours of Play	4:10pm – 6:00pm Games should be completed within this time frame.
The Toss	Made at 4:00pm by the home team. If a team is not available to toss at 4:00pm they will be deemed to have lost the toss.
Length of Innings	16 Overs
Pitch Length	15m no longer
Boundaries	Yes marked clearly. 25m.
Ball	Soft
Replacement Players	No replacement players can be used. All players must take the fields
Declarations	Not allowed. Both teams must bat out their innings.
Weather affected matches	Unless a result is found it will be a draw.
Intervals	Maximum of 10 minutes between innings. One drinks break, not exceeding 5 minutes, may be taken midway through each innings.
Batting	The batters bat in pairs and share 4 overs at the crease. At the end of 4 overs a new batting pair will come to the crease.
Dismissals	Once dismissed the batters change ends except at on the last ball of the over.
Stumpings	No
LBW	The LBW rule does NOT apply.
Uneven team numbers	The batting team is encouraged to provide up to 2 players, if requested, to assist with fielding. These players may be rotated as the need arises.
No balls and wides	Normal cricket laws apply. Any delivery which passes (or would have passed) above the batter's shoulder, or any full-toss which passes (or would have passed) above the batter's waist, shall be called a no-ball. Umpires must agree wide lines before the start of play and if possible, mark them. A bowler can over step the popping crease to enable a hittable delivery.

Double bounce rule	Normal cricket laws apply. Called a no- ball if the ball, without having touched the bat or person of the striker, bounces more than twice , or rolls along the ground, before reaching the popping crease. If this happens encourage the bowler to bowl closer to the batsperson.
Length of overs	6 ball maximum. Wides and no balls are not re-bowled except for the final over only.
Bowling Restrictions	Maximum of 2 overs per player. Minimum of 8 players must bowl 2 over each.
Batting overs	Both teams must bat their full 16 overs, even if the team batting second has reached the total before 16 overs have been bowled.
Helmets for batting	Optional
Helmets for wicket keeping	Not required – due to a soft ball being used and keeper must be minimum 5 meters from the batter.
Batting Restrictions	Not applicable
Fielding Restrictions	All fielders (except for wicketkeeper and slips) must be at least 10m from the strikers end when the ball is delivered. Only one change of wicketkeeper per innings is allowed.
Time limits	N/A
Coach/ Manager input during play	Guidance of the team whilst playing is permitted, with a view to helping as much as possible.
RESULTS	Results will not be submitted into CricHQ